HANAN CUMBIA – HTR2 – ODES

ODES

HANAN CUMBIA

SYNC — CLOCK IN
AUDIO OUT
CLOCK OUT — SYNC

CONGA PITCH
COWBELL PITCH

CONGA/ SEQ 1 RED
COWBELL/ SEQ 2 BLUE

HUIRO/ SEQ 3 GREEN
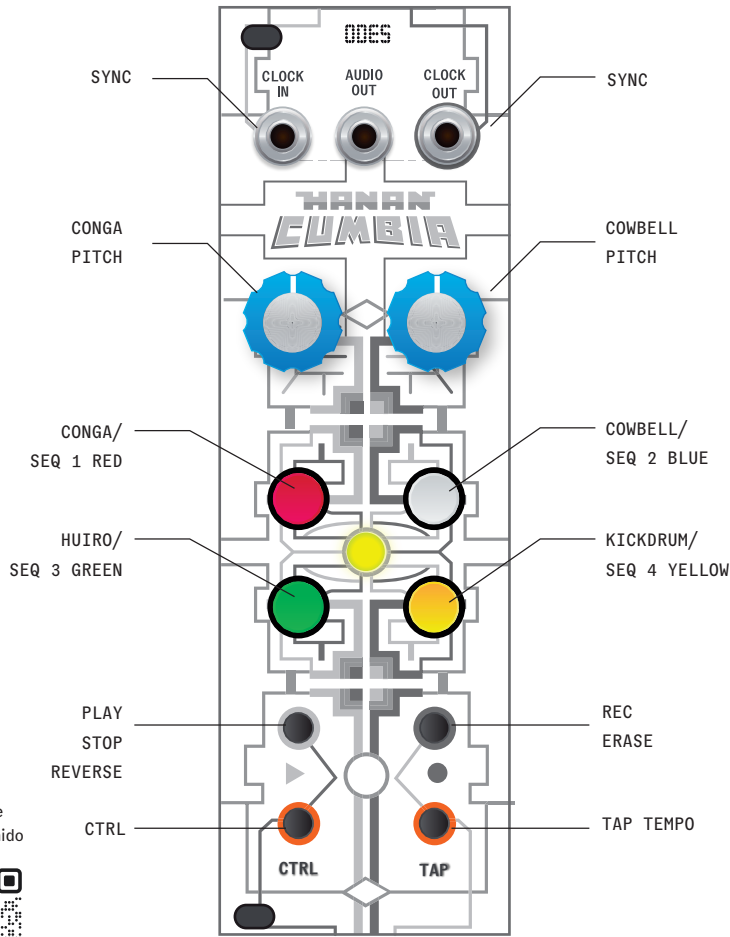KICKDRUM/ SEQ 4 YELLOW

PLAY STOP REVERSE
REC ERASE

CTRL
TAP TEMPO

CTRL   TAP

Tutorials
on youtube
@oficinadesonido

**Drum Machine with sounds and rhythms of Cumbia
Programmed on the Arduino platform and based on the Bleep
Drum from Bleep Labs**

• 2 with Pitch control (Cow Bell and Conga)
• 4 Sounds pads: Kick, Guiro, Cow Bell and Conga
• 4 sequences of 32 steps each. (any ctr+pad)
• You can record sequences in real time
• Clock input to synchronize with other machines
• Tap Tempo

Play: Starts playing the sequence, if you press it again the
sequence stops.

Rec: Start recording what you play, if you press it again,
return to play mode. Light turns red.

Ctrl + any pad (arcade butttons)
Switch between the 4 available sequences

Ctrl + Play: The sequence plays in reverse

Play + Rec: Delete the sequence

Ctrl + Rec + Pad: Delete the sequence of this pad

Ctrl + Tap: Puts the Drum Machine in sync mode,
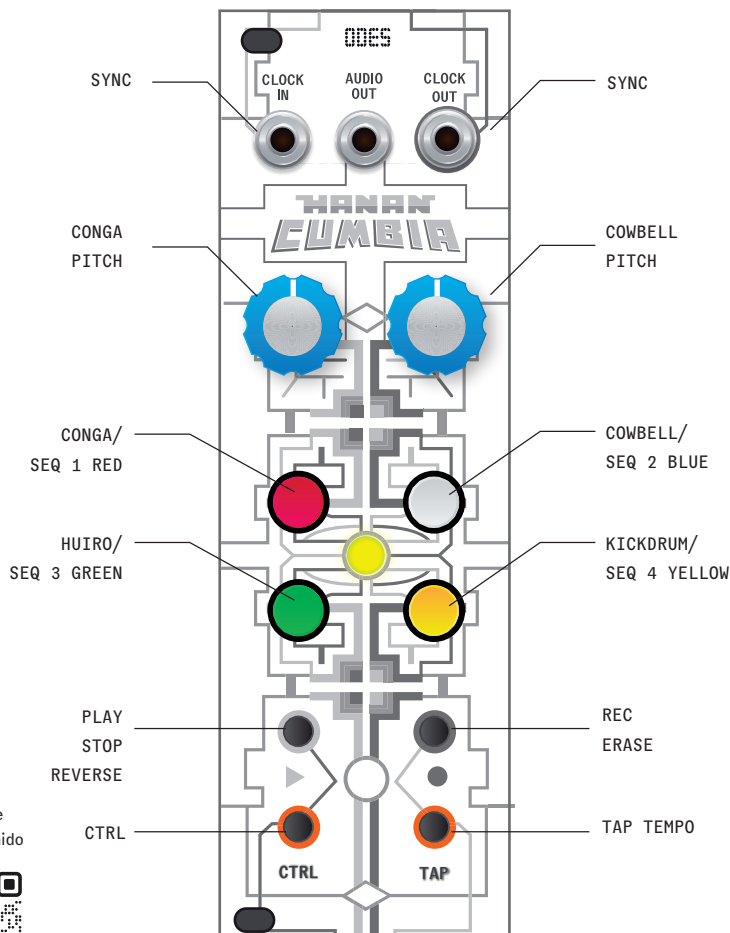receives the pulse of another instrument through "sync in"

Tap tempo
Change the beat tempo pressing (playing) the button twice

6HP EURORACK, INCLUDES RIBBON CABLE AND 2 SCREWS
WWW.OFICINADESONIDO.ORG